

## CAL POLY

### Cal Poly University Art Gallery to Exhibit Video Projections by Casey Reas Nov. 2 to Dec. 1

SAN LUIS OBISPO – Cal Poly's University Art Gallery will present "Stochastic Confabulation" featuring several recent video projections created by artist Casey Reas, to run Thursday, Nov. 2, through Friday, Dec. 1.

The exhibit will open with a talk by Reas at 5 p.m. Thursday, Nov. 2, in the Berg Gallery on the ground floor of Architecture and Environmental Design Building (No. 5) on campus. A reception will follow at 6 p.m. in University Art Gallery, located on the ground floor of the Dexter Building (No. 34).

The exhibit will feature three immersive projections, which are composed by using "processing," the language of coding that Reas helped to create. Visitors will be invited to sit within the gallery and view the projections individually and as a whole. The sound from each projection will overlap, and the viewers are encouraged to adjust the mixer themselves in order to customize their experience.

"Casey Reas is a pioneer in the area of digital fine art and computer programming," said James Werner, assistant professor of media arts. "His investigations of critical data as visualization and developing visual form are an inspiration to art practitioners, designers and programmers working with interdisciplinary new media around the world. We are honored to have him exhibit his work and speak at Cal Poly."

This show is sponsored by the Art and Design Department, the Liberal Arts and Engineering Studies program, the Computer Science Department, and the Science, Technology and Society minors program.

The University Art Gallery is free and open to the public from 11 a.m. to 4 p.m. Tuesday through Saturday.



#### **About the Artist**

Casey Reas (also known as Casey Edwin Barker Reas and C. E. B. Reas) was born 1972 in Troy, Ohio. Reas' software, prints, and installations have been featured in numerous solo and group exhibitions at museums and galleries in the United States, Europe and Asia. Recent venues include the San Francisco Museum of Modern Art and the Art Institute of Chicago. New World Symphony in Miami and the Whitney Museum of American Art have recently awarded him commissions. Reas' work is in a range of private and public collections, including the Centre Georges Pompidou and the Victoria and Albert Museum. He lives and works in Los Angeles, and is a professor at the UCLA. He earned a master's degree from the Massachusetts Institute of Technology in Media Arts and Sciences as well as a bachelor's degree from the College of Design, Architecture, Art, and Planning at the University of Cincinnati. With Ben Fry, Reas initiated the coding language, processing, in 2001. Processing is an open source programming language and environment for the visual arts.