

# CASEY REAS

b.1972, Troy, OH

Lives and works in Los Angeles, CA

Casey Reas is an artist and educator who lives in Los Angeles. His software, prints, and installations have been featured in numerous solo and group exhibitions at museums and galleries. His work ranges from works on paper to urban-scale installations, and he balances solo work in the studio with collaborations. Reas' work is in a range of private and public collections, including the Centre Georges Pompidou and the Whitney Museum of American Art. Reas is a professor at the University of California, Los Angeles. He holds a masters degree from the Massachusetts Institute of Technology in Media Arts and Sciences and a bachelor's degree from the College of Design, Architecture, Art, and Planning at the University of Cincinnati. With Ben Fry, Reas initiated Processing in 2001; Processing is an open-source programming language and environment for the visual arts.

## EDUCATION

- 2001 Master of Science in Media Arts and Sciences. Massachusetts Institute of Technology (MIT), Media Laboratory, Aesthetics & Computation Group
- 1996 Bachelor of Science in Design, University of Cincinnati, College of Design, Architecture, Art, and Planning (DAAP)

## SOLO AND TWO-PERSON EXHIBITIONS

- 2023 *It Doesn't Exist (In Any Other Form)*, bitforms gallery, New York, NY  
*An Empty Room*. Los Angeles County Museum of Art (LACMA). Commissioned artwork installation for the exhibition *Coded: Art Enters the Computer Age, 1952–1982*.  
*923 Empty Rooms*. Bright Moments. Tokyo, Japan; Berlin, Germany; London, UK; New York, NY. Mexico City, Mexico; Los Angeles, CA. Simultaneous one-week exhibition in six cities, opening in Tokyo and concluding in Los Angeles.  
*Conjured Terrain*. DAM. Berlin, Germany. Two-part exhibition starting in Berlin and continuing in Los Angeles.  
*Conjured Terrain*. Vellum. Los Angeles, CA. Two-part exhibition starting in Berlin and continuing in Los Angeles.
- 2021 *Alchemical*, Casey Reas and Jan St. Werner, bitforms gallery, New York, NY
- 2019 *Compressed Cinema*, DAM Gallery, Berlin, Germany
- 2018 *Software Structures*, Artport, Whitney Museum of American Art, New York, NY
- 2017 *Stochastic Confabulation*, California Polytechnic State University Art Gallery, San Luis Obispo, CA
- 2016 *There's No Distance*, bitforms gallery, New York, NY
- 2015 *Linear Perspective*, Charlie James Gallery, Los Angeles, CA  
*Tox Screen*, Chronus Arts Center, Shanghai, China
- 2014 *Yes No*, Pasadena City College, Pasadena, CA
- 2013 *ULTRACONCENTRATED*, bitforms gallery, New York, NY
- 2012 *Century*, Galerie [DAM] Berlin, Germany  
*Process*, BCA Center, Burlington, VT
- 2010 *Process Compendium 2004-2010*, Galerie [DAM] Berlin, Germany
- 2009 *CODE and FORM: C. E. B. Reas and Marius Watz*, Pittsburgh Center for the Arts, Pittsburgh, PA  
*Transfers and Actions*, Mejan Labs, Royal Academy of Fine Arts, Stockholm, Sweden
- 2008 *Process / Form*, bitforms gallery, New York, NY
- 2007 *The Protean Image*, <>TAG, The Hague, The Netherlands  
*Austin Heitzman and Casey Reas: Microstates*, James Edward Carlos Gallery, University of The South, Sewanee, TN  
*Tissue Collection*, collaboration with 1 of 1 Studio, Concrete Image, Amsterdam, The Netherlands
- 2006 *C. E. B. Reas & Suzung Kim*, bitforms gallery, Seoul, South Korea
- 2005 *Natural*, Bank, Los Angeles, CA  
*Process / Drawing 2*, Galerie [DAM] Berlin, Germany  
*Process/Drawing*, bitforms gallery, New York, NY
- 2004 *Tl*, Telic Arts Exchange, Los Angeles, CA
- 2002 *Casey Reas/Golan Levin*, bitforms gallery, New York, NY

## GROUP EXHIBITIONS

- 2023 *Interreality* curated by Mieke Marple, produced by bitforms gallery and PR for Artists. Los Angeles, CA  
*A Full Room*. Los Angeles County Museum of Art (LACMA), Los Angeles, CA  
*SIGGRAPH 50th Anniversary*. SIGGRAPH Art Gallery, Los Angeles Convention Center. Los Angeles, CA  
*Beyond the Photographic: Heinz Hajek-Halke's Light Graphic & New Pioneers*. Chaussee 36. Berlin, Germany  
*Co-Created: The Artist in the Age of Intelligent Machines*. Burlington City Arts (BCA). Burlington, VT  
*A Leap into the Void. Art Beyond Matter*. GAMEC - Galleria d'Arte Moderna e Contemporanea di Bergamo. Bergamo, Italy  
*Machine Imaginaire | Vera Molnar*. DAM Projects. Berlin, Germany
- 2022 *IN YOUR CODE*. Unit London  
*Unit London Take-Over*. Nassima Landau Art Foundation. Tel Aviv, Israel  
*Mimèsis. Un design vivant*. Centre Pompidou-Metz. Metz, France  
*SonarMàtica*. Sónar. Barcelona, Spain  
*RAWWAR*. DAM Projects. Berlin, Germany
- 2021 *Tech/Know/Future: From Slang to Structure*. George Segal Gallery. Montclair State University. Montclair, NJ  
*A Generative Movement*, bitforms gallery SF. San Francisco, CA  
*Proof of Art*. Francisco Carlinum. Linz, Austria. Curated by Jesse Damiani  
*AI Delivered: The Abject*. Chronus Art Center (CAC). Shanghai, China

- 2020 *Design & the Wondrous: On the Nature of Ornament*. Centre Pompidou x West Bund. Shanghai, China.  
Curated by Olivier Zeitoun and Marie-Ange Brayer.  
*Compressed Cinema*. Walker Art Center Virtual Cinema. Minneapolis, MN. Curated by Michael Walsh.  
*Thin as Thorns, In These Thoughts in Us: An Exhibition of Creative AI and Generative Art*. Honor Fraser. Los Angeles, CA. Curated by Kenric McDowell and Paul Young.  
*Silhouette Festival*. Paris, France  
*Immaterial/Re-material: A Brief History of Computing Art*. UCCA Center for Contemporary Art. Beijing, China.  
*GANLand*. DAM Gallery. Berlin, Germany.
- 2019 *Print Screen Unseen*. The Israeli Center for Digital Art. Holon, Israel  
*What a Wonderful World*. La Fondazione Palazzo Magnani Reggio Emilia. Reggio Emilia, Italy. Curated by Claudio Franzoni and Pierluca Nardoni  
*Super Mosaic*. Lei Shing Hong Art Center. Beijing, China  
*Illusionary Nature*. Museum Sinclair-Haus. Bad Homburg vor der Höhe, Germany. Curated by Ina Fuch  
*Augmenting Creativity*. Nanjing University. Nanjing, China. Curated by Jason Bailey  
*With A Little Help From My Friends*. Charlie James Gallery. Los Angeles, CA.  
*Latent See*. Anteism. Montreal, Canada  
*LACE Benefit Art Auction*. Los Angeles, CA  
*Automat und Mensch*, Kate Vass Galerie, Zürich, Switzerland  
*Sim-Cinema*, WEVR, Los Angeles, CA  
*New Technologies, New Visions*, Los Angeles Art Book Fair, Los Angeles Museum of Contemporary Art, Los Angeles, CA  
*bitforms gallery LA*, ROW DTLA, Los Angeles, CA
- 2018 *Stitching and Weaving in the Digital Age*, The Residence de France, San Francisco, CA; curated by Christine Duval  
*Digital Artifacts*, Art House, Santa Fe, NM  
*Programmed: Rules, Codes, and Choreographies in Art, 1965 – 2018*, Whitney Museum of American Art, New York, NY; curated by Christiane Paul  
*Chance and Control: Art in the Age of Computers*, Victoria and Albert Museum, London, England  
Summer Splash 4, DAM Gallery, Berlin Germany  
*Coder le Monde*, Center Pompidou, Paris, France; curated by Frederic Migyrou  
*Mis (Missing) Information*, Charlie James Gallery, Los Angeles, CA; curated by Jody Zellen and Brian C. Moss  
*Make Pictures*, bitforms gallery, New York, NY  
*Watch Your Bubble!*, Kunstverein Tiergarten, Galerie Nord, Berlin, Germany
- 2017 *Drawn from a Score*, Beall Center for Art and Technology, Irvine, CA; curated by David Familian  
*Engaging Technology II: Art + Science*, David Owsley Museum of Art, Muncie, IN; curated by John Fillwalk  
*This is How it Ends*, Coaxial, Los Angeles, CA  
*Crooked Data: (Mis)Information in Contemporary Art*, University of Richmond, Joel and Lila Harnett Museum of Art, Richmond, VA; curated by N. Elizabeth Schlatter  
*Modus Operandi*, Société, Brussels, Belgium; curated by Société and Gregory Lang  
*Rhythms + Visions: Expanded + Live 3*, USC School of Cinematic Arts Complex, Los Angeles, CA; curated by Michael Patterson and Candace Reckinger  
*Trumpdown!*, Telic Art Exchange, Los Angeles, CA
- 2016 *Fifteen-Year Anniversary Exhibition*, Minnesota Street Project, San Francisco, CA  
*CODE and NOISE*, arena 1 gallery, Santa Monica Art Studios, Santa Monica, CA; curated by Christine Duval  
*Code + Poetry*, DAM Gallery, Berlin, Germany  
*DATAStream*, Center for the Arts at Virginia Tech, Blackburg, VA
- 2015 *The Dematerialized Auction: A Fluxus Fundraiser for George*, The Emily Harvey Foundation, New York, NY  
*Tox Screen*, Chronus Arts Center, Shanghai, China, curated by Zhang Ga
- 2014 *Poetic Codings*, Institute of Contemporary Art, San Jose, CA  
*//the\_ART\_of\_DATA II*, Museum of Contemporary Art, Boulder, CO  
*Coding the Body*, Apexart, New York. Collaboration with Cait Reas; curated by Leah Buechley  
*Presentism: Light as Material*, Young Projects, Los Angeles, CA
- 2013 *do it*, Manchester Art Gallery, Manchester, England  
*A New Sculpturalism*, Museum of Contemporary Art, Los Angeles, CA. Collaboration with P-A-T-T-E-R-N-S  
*ArchiLab*, FRAC Centre, Orléans, France  
*Paddles On!*, Phillips, New York, NY; curated by Lindsay Howard  
*No Message Whatsoever*, Galerie [DAM], Berlin, Germany  
*Zeitzünder*, Galerie [DAM], Frankfurt, Germany  
*Film Lab*. 6<sup>th</sup> Annual Imagine Science Film Festival. Made in NY Media Center, New York, NY  
*Shifting Paradigms of Identity*, Kent State University Museum, Kent, OH  
*The Art of Data II*, The Resnick Gallery, Aspen, CO  
*void loop*, Antenna Gallery, New Orleans, LA  
*Autonomous*, Gallery@Calit2, University of California, San Diego, CA  
*Run Computer Run: Examining Aesthetics*, Rua Red, Dublin, Ireland  
*Click*, Helsingør, Denmark

- Back to Back*, Galerie [DAM], Frankfurt, Germany  
*Decenter*, Abrons Art Center, New York, NY  
*Mathematical Rhymes*, Boston Cyberarts Gallery, Boston, MA  
*Poetic Codings*, Fellows of Contemporary Art, Los Angeles, CA; toured to Boston Cyberarts Gallery, Boston MA; curated by Jody Zellen  
*Infinity +1, part 1*, Arena 1 Gallery, Santa Monica Art Studios, CA
- 2012 *Field Conditions*, San Francisco Museum of Modern Art, San Francisco, CA  
*AI Plus*, National Taiwan Museum of Fine Arts, Taipei, Taiwan  
 Microwave International Media Art Festival. Hong Kong, China  
*Multiversités Créatives*, Centre Pompidou, Paris, France  
*World on a Wire*, bitforms gallery, New York, NY  
*Rethinking Typologies*, The Art Institute of Chicago, Chicago, IL  
*Random Access: Data as Art*, Montserrat Gallery, Montserrat College of Art, Beverly, MA  
*The Creators Project*, Fort Mason, San Francisco, CA  
*Art of Data*, Museum of Contemporary Art, Boulder, CO  
*Codings*, The Pace Digital Gallery, New York, NY
- 2011 *Decode*, Design Museum Holon, Israel; organized by the Victoria & Albert Museum, London, England  
*Decode*, The Garage Center for Contemporary Culture, Moscow, Russia  
*Deep Surface*, Contemporary Art Museum, Raleigh, NC  
*Seeing/Knowing*, Graham Gund Gallery, Kenyon College, Gambier, OH  
*Expect Big Delay*, 405 Freeway, Los Angeles, CA  
*Think Line 2*, DAM Gallery, Berlin, Germany  
*Ornamental Structures*, Stadtgalerie Saarbrücken, Germany  
*Eyeo Festival*, Minneapolis, MN  
*File Type*, Gallery 400, Chicago, IL
- 2010 *Code:Craft*, Millennium Gallery, Sheffield, England  
*Process as Paradigm*, LABoral, Gijon, Spain  
*Hyperlinks: Architecture and Design*, The Art Institute of Chicago, Chicago, IL  
*E-volve*, Galerie [DAM] Cologne, Germany  
*Quotidian Architectures*, Collaboration with davidclovers, 12th International Architecture Exhibition, La Biennale di Venezia, Hong Kong Institute of Architect, Hong Kong, China  
*Machinic Processes*, Architecture Biennial Beijing 2010, China  
*Swarm Intelligence: Architectures of Multi-Agent Systems*, University of Hong Kong Faculty of Architecture Shanghai Study Centre, Shanghai, China  
*Decode*, Museum of CAFA, Beijing. Organized by the Victoria & Albert Museum, London, England  
*Immuring*, SCI-Arc Gallery, Collaboration with davidclovers, Los Angeles, CA
- 2009 *Abstract Cinema*, Museum of Contemporary Art, Miami, FL  
*Decode: Digital Design Sensations*, Victoria and Albert Museum, Porter Gallery, London, England  
*OPEN*, Gray Area Foundation for the Arts, San Francisco, CA  
*Vidia\_Origen*, Museu del Monsià, Amposta, Spain  
*Art and Electronic Media*, bitforms gallery, New York, NY  
*Collider: Interactivity and New Media*, Emily Davis Gallery, Myers School of Art, Akron, OH  
*Incognito*, Santa Monica Museum of Art, Santa Monica, CA  
*Loops*, MIT Museum, Cambridge, MA  
*Vida\_Origen*, Museu del Montsià, Amposta, Spain  
*I'll be your mirror*, BANK gallery, Los Angeles, CA  
*HelloWorld.show() ;*, CreateHere, Chattanooga, TN
- 2008 *Matters of Sensation*, Artists Space, New York, NY  
*5th Seoul International Media Art Biennale*, Seoul, South Korea  
*eLandscapes*, Zendai Museum of Modern Art, Shanghai, China  
*Space, Color, Motion*, Block Museum, Northwestern University, Evanston, IL  
*Imaging by Numbers: A Historical View of the Computer Print*, Block Museum, Northwestern University, Evanston, IL  
*Design Life Now: National Design Triennial*, Contemporary Arts Museum, Houston, TX  
*Breeding Objects*, C. STEM, Turin, Italy  
*Holy Fire*, iMAL Center, Brussels, Belgium  
*Alt\_CHP: Platform for Nordic Non-profit Art Spaces*, Mikrogallerit, Denmark  
*Impermanent Markings*, Pratt Manhattan Gallery, New York, NY  
*Media Cabaret at the Philadelphia Live Arts Fringe Festival*, Philadelphia, PA  
*Project(or) Art Fair, The Protean Image Machine*, Art Rotterdam, Rotterdam, The Netherlands  
*At Random? Netwerken en kruisbestuivingen*. Museum de Paviljoens, Almere, The Netherlands  
*Digital Senses*, Center for Contemporary Art, Kiev, Ukraine, curated by Ars Electronica
- 2007 *Feedback*, Laboral Centro de Arte, Gijon, Spain  
*Tissue Collection*, Concrete Image Store, Amsterdam, The Netherlands  
*Taste, 28<sup>th</sup> Annual Benefit Auction*, LACE, Los Angeles, CA  
*Scriptedbypurpose*, FUEL Collection, Philadelphia, PA

- Design Life Now: National Design Triennial*, Institute of Contemporary Art, Boston, MA  
*Ephemeral: Explorations in Light*, Claremont Museum of Art, Claremont, CA  
 Summer group exhibition, bitforms gallery, New York, NY  
*Persee: Orchestrated Perception*, Regent Theater, Los Angeles, CA
- 2006 *Design Life Now: National Design Triennial*, Cooper-Hewitt National Design Museum, New York  
*Cybernetic Sensibility*, Daelim Museum, Seoul, South Korea  
*Further Processing*, Kunstverein MEDIENTURM, Graz, Austria  
*Textelectronica*, UNT Fort Worth Art Space, Fort Worth, TX  
*Interferenz New Arts Festival, Naturalis Electronica*, San Martino Valle Caudina, Italy  
*Drawing / Painting / Sketching*, CCCB, Barcelona, Spain  
*Our Distance from Things*, Telic Arts Exchange, Los Angeles, CA  
*Drawing Conclusions on the Wall*, Chapman University, Orange, CA  
*ARTEFACT Festival*, STUK Arts Centre, Leuven, Belgium  
*Software Art*, Decordova Museum, Lincoln, MA  
*Second Natures*, UCLA, Los Angeles, CA  
*Manifesto: GenArt*, DesignBlok, Prague, Czech Republic  
*Le Noche en Blanco*, Madrid, Spain
- 2005 *Living Culture*, Eyebeam, New York, NY  
*Bioart*. Gallery António Prates, Lisbon, Portugal  
*Ars Electronica Animation Festival*, Linz, Austria  
*Forty Winks: Mini-Theater*, Ego Park Gallery, Oakland CA  
*SWARM*, Fabric Workshop and Museum, Philadelphia, PA  
*Generator.x*. National Museum for Art, Architecture and Design, Oslo, Norway  
*Thick Works*. School of the Art Institute, Betty Rymer Gallery, Chicago, IL  
*Abstraction Now in White Noise*, Australian Centre for the Moving Image, Melbourne, Australia  
*Moving Pictures*, Dallas Center for Contemporary Art, Dallas, TX  
*Inaugural Exhibition*, bitforms gallery, Seoul, South Korea  
*SónarClub*. Sónar, Barcelona, Spain  
*8 Abstractions, Now*, À La Carte Digital Art, Sónar, Barcelona, Spain  
*Lines and Curves*, LIMN Gallery, San Francisco, CA  
*Generative X @ onedotzero*, Institute of Contemporary Arts, London, England  
*Visions for Education*, Benesse Square, Okayama, Japan  
*Rhizome ArtBase 101*, New Museum of Contemporary Art, New York, NY  
*Beecher Center*, Youngstown, OH  
*05 TDC Exhibition*, Ginza Graphics Gallery, Tokyo, Japan  
*Exit Festival*, Créteil, France  
*Exposition Inventeurs!* Via Festival International, Maubeuge, France  
*Artware3*, Instituto Cultural Peruano Norteamericano, Lima, Peru
- 2004 *Art Life*, Seeing Gallery, San Francisco Exploratorium, San Francisco, CA  
*Touch and Temperature*, Deborah Colton Gallery, Houston, TX  
*Sonic Acts X*, Paradiso, Amsterdam, The Netherlands  
*L'Espace temporal*, Ars Electronica Festival 2005, Linz, Austria  
*Digital Selections*, Kendall College of Art and Design Gallery, Grand Rapids, MI  
*Interact1*, London College of Communication, London, England  
*NewSchool 9 Reactive/Creative*, NTT ICC, Tokyo, Japan  
*Algorithmic Revolution*, ZKM, Karlsruhe, Germany  
*Microwave International Media Art Festival*, Hong Kong, China  
*Siggraph 2004 Art Gallery*, Los Angeles, CA  
*Runtime Art*, Multimedia Institute, Zagreb, Croatia  
*Touch and Temperature*, bitforms gallery, New York, NY  
*Artport*, Whitney Museum of American Art, New York, NY  
*À La Carte Digital Art*, Sónar, Barcelona, Spain  
*This is Today*, Triennale, Palazzo dell'Arte, Milan, Italy  
*Softwarekunst*, DAM & Transmediale'04, Berlin, Germany
- 2003 *Seven Wonders*, Chromosome Gallery, Berlin, Germany  
*Cluster*, Mole Antonelliana, Turin, Italy  
*CODE*, Ars Electronica, Linz, Austria  
*Abstraction Now*, Künstlerhaus Wien, Vienna, Austria  
*l'esperienza del domain*, Interaction Design Institute Ivrea, Ivrea, Italy  
*Danish Film Institute*, Copenhagen, Denmark  
*X/AniMate*, REMOTE, New York, NY  
*Private Tundra*, Los Angeles, CA
- 2002 Uijeongbu, International Digital Art Festival, Seoul, South Korea  
*Amoda, Digital Showcase 18*, Austin, TX  
*Translations/Transgressions*, University of Rhode Island, Kingston, RI  
*Work in Progress*, Interaction Design Institute Ivrea, Ivrea, Italy

- 2001 *Collision*, MIT, Cambridge, MA  
*Inaugural Exhibition*, bitforms gallery, New York, NY  
*Interaction '01*, IAMAS, Ogaki, Japan  
*Animations*. P.S.1, New York, NY  
*Workspheres, Atmosphere*, a collaborative project with the Aesthetics + Computation Group at MIT, Museum of Modern Art, New York, NY
- 2000 *New York Digital Salon*, New York, NY  
*Projects from the ACG*, Cooper Union, New York, NY  
*Print on Screen*, Ars Electronica Center, Linz, Austria  
*Expanded Entertainment*, American Museum of the Moving Image, New York, NY  
 Siggraph 2000 Art Gallery, New Orleans, LA  
*FuturExpress*, Sega Joypolis, Tokyo, Japan

## RESIDENCIES

- 2014 Pasadena City College, Pasadena, CA. Artist in Residence  
 2010 Anderson Ranch Arts Center, Snowmass Village, CO. Visiting Critic  
 2006 George Washington University, Washington, D.C. Visiting Artist  
 2005 School of the Art Institute of Chicago, Chicago, IL. Visiting Artist  
 2005 Maryland Institute College of Art, Baltimore, MD. Visiting Artist

## SELECTED AWARDS AND COMMISSIONS

- 2023 *METAVASARELY* and *An Empty Room*, commission from the Los Angeles County Museum of Art, LACMA  
 2018 *Sketch Machine*, Drawing and animation software commission from GIPHY Arts  
 2017 *Impure Functions*, Day for Night Festival in Houston, TX; in collaboration with Chandler McWilliams, Lauren McCarthy and the UCLA Arts Conditional Studio  
*Warm Up*, commissioned by UCLA Arts The Opening; in collaboration with Chandler McWilliams, Aaron Koblin, Matthew Miller.  
*The System Only Dreams in Total Darkness, Guilty Party, Carin at the Liquor Store, Day I Die, Walk It Back, and Sleep Well Beast*. Videos commissioned by The National for EP album *Sleep Well Beast*.
- 2015 KNBC, Sliver Screen Studios, Houston, TX  
 2014 *One Point Perspective*, Covington & Burlington LLP, Washington, D.C.  
 University of Texas, Austin, TX  
 2011 *Chronograph*, New World Center, Miami, FL (with Tal Rosner), exterior mural  
*Signals*, MIT Building 76, Cambridge, MA (with Ben Fry)  
 Osher Fellowship, Exploratorium, San Francisco, CA  
 2010 Whitney Museum of American Art, New York NY, software installation for Annual Gala  
 2008 Tribeca Film Institute Media Arts Fellowship, supported by the Rockefeller Foundation  
 2005 Prix Ars Electronica, Golden Nica for *Processing.org*  
 2004 *{Software Structures}*, Whitney ArtPort <http://artport.whitney.org/commissions/softwarestructures/map.html>

## FESTIVALS

- 2017 *Day for Night*, Barbara Jordan Post Office, Houston, TX; curated by Alex Czetwertynski  
*Movimiento*, Ars Electronica Festival, Linz, Austria  
*Guilty Party*, Silhouette Festival, Le Hasard Ludique, Paris, France  
*Americans!*, Bluebird Art + Sound Festival, Snowmass, CO; curated by Jesse Fleming  
 2016 *CODE and NOISE*, Currents Festival, El Museo Cultural De Santa Fe, Santa Fe, NM; curated by Christine Duval  
 2015 *Linear Perspective*, Day for Night Festival, Austin, TX  
*Linear Perspective*, Istanbul Light Festival, Istanbul, Turkey  
 2007 *Ars Electronica – Digital Art and Magic Moments*, Shanghai e-Arts festival, China

## PUBLICATIONS

- 2023 *Compressed Cinema*. Anteism. TK Pages. Hardcover. Edition of 200. Features five commissioned poems by Allison Parrish.  
*Processing Community Catalog*. TK Pages. Hardcover. Co-edited with Lauren Lee McCarthy  
 2020 *Making Pictures with Generative Adversarial Networks*. Anteism. 112 Pages. Softcover. Forward by Nora Kahn  
 2018 *A Mathematical Theory of Communiation*. RRose Editions. Softcover. Edition of 250. 12 unbound sheets, housed in a 320g Popset Reglisse printed sleeve. Printed at Cassochrome.

- 2017 Gobira, Pablo, and Tadeus Mucelli. *Livro: Configurações do Pós-Digital: Arte e Cultura Tecnológicas*. The Federal University of Minas Gerais.
- Bravo, Amber and Rob Giampietro. *SPAN: Conversations about Design and Technology*. Google Books.
- 2014 Reas, Casey, and Fry, Ben, *Processing: A Programming Handbook for Visual Artists and Designers, Second Edition*. MIT Press
- 2012 *10 PRINT CHR\$(205.5+RND(1)); : GOTO 10*, MIT Press. Co-authored by Nick Montfort, Patsy Budoin, John Bell, Ian Bogost, Jeremy Douglass, Mary Flanagan, Mark Marino, Michael Mateas, Casey Reas, Warren Sack, Mark Sample, and Noah Vawter.
- Reas, Casey and McWilliams, Chandler, "Designing Programs," *Graphisme en France*. Commissioned by the Centre national des arts plastiques.
- 2011 Casey Reas, Ben Fry et al. "Processing Architecture." *Perspecta 44: Domain. The Yale Architecture Journal*. MIT Press, Massachusetts.
- 2010 Reas, Casey, McWilliams, Chandler and LUST, *Form + Code in Design, Architecture, and Art*, Princeton Architectural Press, New York.
- Reas, Casey, and Fry, Ben, *Getting Started with Processing*, O'Reilly Media
- Reas, C.E.B., *Process Compendium, 2004-2010*, Reas Studio
- 2008 Reas, Casey, "Media + Architecture," *Cluster Magazine*, no. 7, 190-195.
- 2007 Reas, Casey, and Fry, Ben, *Processing: A Programming Handbook for Visual Designers and Artists*, MIT Press, Massachusetts.
- Reas, C. E. B., "Beyond Code," in Burke, Anthony and Tierney, Therese (ed.), *Network Practices: New Strategies in Architecture and Design*, Princeton Architectural Press, New York.
- 2006 Reas, C. E. B., "Process/Drawing," in Silver, Mike (ed.), *Programming Cultures: Architecture, Art and Science in the Age of Software Development Architectural Design*, Wiley-VCH
- Reas, C. E. B., "Who are the Progenitors of the Contemporary Synthesis of Software and Art?" in Altena, Arie and van der Velden, Lucas (eds.), *The Anthology of Computer Art*, Sonic Acts Press, Amsterdam
- Reas, Casey, "Processing: Programming for the Media Arts," *AI & Society Journal*, Springer, London
- Reas, Casey, "Processing Code," in Fishwick, Paul (ed.), *Aesthetic Computing*, MIT Press, Boston
- 2005 Reas, C. E. B., "MicroImage," A Minima 9, Espacio Publicaciones, Spain
- 2004 Reas, Casey, "The Language of Computers," in Maeda, John (ed.), *Creative Code*, Thames & Hudson, London
- Reas, Casey, "{Software} Structures," in Goriunova, Olga and Shulgin, Alexei (eds.), *Read\_Me, Software Art & Cultures*, University of Aarhus Press, Aarhus, Denmark
- Reas, Casey, "Programming Media," InterCommunication, no. 47, Winter, ICC
- Pfaffenbichler, Norbert and Droschl Sandro (eds.), *Abstraction Now*, Künstlerhaus Wein, Vienna
- 2003 Reas, Casey, "Programming Media," in *Ars Electronica 2003: CODE: The Language of Our Time*, Hatje Cantz Verlag, Berlin, Germany
- Beeke, Anthon et al., *AREA*, Phaidon
- Klanten, R., et al *Übersee 2: From Surface Into Space*, Die Gestalten Verlag
- 2002 Reas, Casey, "Behavioral Kinetic Sculpture" in *The Art of Programming*, Sonic Acts Press, Amsterdam

## INTERVIEWS

- 2022 Live from Bright Moments CDMX: Casey REAS, Zach Lieberman. Mexico City, Mexico. 17 November. Moderated by Seth Goldstein.
- 2020 "2020 – Finally Digital?! Conversation with Casey Reas." Interview with Christina Steinbrecher-Pfandt for Ars Electronica Festival 2020, In Kepler's Gardens.
- Design Nonfiction. Video interview with Matt Cottam. Online at <https://www.tellart.com/projects/designnonfiction/>
- 2019 "Casey Reas, Creative Coding for Art and Design." CLOT Magazine. Interview with Laura Netz. 5 September
- "Casey Reas – interview: 'There is an increased understanding that software is central to our lives.'" Interview with Caroline Menezes. 21 May
- 2018 "Les codes de l'art." Interview with Casey Reas for an episode of the series *Révolution Digitale* by Museum TV. The episode was broadcast May – July 2018 on Museum TV, available through CANAL+.
- "Art Talks: Casey Reas – Combining Code and Stan Brakhage." Anderson Ranch Arts Center. 26 July 2018.
- "Casey Reas And The Art Of Interactivity." The Limit Does Not Exist. Forbes.com. 8 January 2018.
- "2017: The Year According to Casey REAS." Walker Art Center. 14 December 2018
- 2017 Weisbeck, Markus, Anna Sinofzik, Adrian Palko. *Space for Visual Research, Volume 2*. Spector Books. 2017.
- Interview with Cybu Richli, Martin Venezky, moderated by Anna Sinofzik.
- 2011 "Casey Reas." *Protein Profile*. Video interview with William Rowe.
- "Art from code with Casey Reas and Marius Watz." *Creative Coding* Podcast interview with Seb Lee-Delisle. July 28
- "Casey Reas". *Substratum Visual Systems: Issue 02*
- "Casey Reas." *The Creator's Project*.
- "Get with the Program." Interview with Tracey Ingram. *Frame*, 79. 223. March – April 2011.
- Interview with Reas about FORM+CODE.
- 2009 "Interview with Casey Reas and Ben Fry." Interview with Dan Shiffman for *Rhizome*. 23 Sep 2009.
- "Casey Reas." Interview with Joshua Noble. *Programming Interactivity*. O'Reilly Press. 2009. Book

- about open-source tools for the arts including Processing, Arduino, and OpenFrameworks.  
 “Casey Reas and Ben Fry on Processing.org.” *FLOSS Weekly* 52 interview. January 2009.
- 2008 “Questions about Self-organisation.” *PixelACHE* 2008. June 2008. A set of questions posed to the grassroots initiatives Processing, Arduino, Dorkbot and Boxwars UK.  
 “Interview with Casey Reas” Interview by Mia Makela. *A Minima* 22, 2008. 46 – 51. Live Cinema Issue curated by Mia Makela.  
 “Casey Reas.” Interview by Alessandro Ludovico. *Neural* 28, 2008. 40 - 43.  
 “C.E.B. Reas about a series of unexpected events.” *TAGMAG* 04: Info Aesthetics. 34 – 37.
- 2006 “Working the art process by typing in computer code.” Interview by Javier Candeira for *Visual Communication*, Special Issue: Screens and the Social Landscape 5, 2, 205 - 217. June 2006. Republished in Spanish in the magazine *GRRR* #15.  
 “An Interview with Ben Fry and Casey Reas.” Interview by Donna Marie Vakalis. *Vague Terrain* 03 : Generative Art. Summer 2006.

## SELECTED LECTURES AND PRESENTATIONS

- 2021 Sonar. Artist Talk. Barcelona, Spain. 30 October  
 European Graduate School. 18 March  
 Image Material Symposium at TK. 16 March  
 Paris. June
- 2020 Lumen Prize. Artist Talk. Brecon, United Kingdom. 22 December  
 University of the Arts. Artist Talk. Bern, Switzerland. 18 November  
 Maryland Institute College of Art. Remote. Artist Talk. Baltimore, MD. 22 September  
 IFA Conservation Center, New York University. Artist Talk. New York, NY. 12 June
- 2019 Cinemateca Bogotá. Compressed Cinema. Bogotá, Colombia. 7 November  
 Woodbury University. Latent Cinema. Burbank, CA. 9 October  
 University of Southern California. Artist Talk. Los Angeles, CA. 3 September  
 University of Texas at Austin. Q&A with Casey Reas and Bob Sabiston. Austin, TX. 26 April  
 CalArts. Artist Talk. Valencia, CA. 7 March  
 California State University, Long Beach. Artist Talk. Long Beach, CA. 25 February  
 Sandra Garrard Memorial Lecture, Tulane University. Earthly Delights. New Orleans, LA. 7 February
- 2018 Left Field Labs. Artist Talk. Los Angeles, CA. 27 November  
*Belief in AI: Designing Tomorrow's Intelligence*. Artist Talk. Dubai, United Arab Emirates. 12 November  
*Future Tellers, Zorlu Performing Arts Center*. Processing and F/L/O/S/S. Istanbul, Turkey. 19 October  
 Anderson Ranch Arts Center. Artist Talk. Snowmass Village, CO. 1 July  
 Eyeo Festival, Walker Art Center. The System Dreams. Minneapolis, MN. 7 June  
 Central Academy of Fine Arts. All-Over. Beijing, China. 31 May  
*Make Room. On drawing, animation, and coding systems — Casey REAS and Jeffrey Alan Scudder in Conversation*. Los Angeles, CA. 28 April  
 bitforms gallery. Casey Reas and Jeffrey Alan Scudder in Conversation. New York, NY. 24 March
- 2017 *ULTRACONCENTRATED: Image, Media, Software*. AIGA Converge: Disciplinarity and Digital Scholarship. University of Southern California, Los Angeles, CA. June 3
- 2015 *The Thing That Makes the Thing is Always More Interesting than the Thing*, Penny W. Stamps Distinguished Speaker Series, University of Michigan  
*Ultraconcentrated: Image, Media, Software*, Department of Art lecture Series, University of Oregon  
 Department of Art
- 2014 *Artist Talk*, Pasadena City College, Pasadena, CA  
*ULTRACONCENTRATED: Image, Media, Software*. ATC Lecture Series, University of California, Berkeley, CA  
*Artist Talk*, Otis College of Art and Design, Los Angeles, CA
- 2013 *Artist Talk with Cait Reas*, Kent State University, Kent, OH  
*The Soft Studio*, Eyeo Festival, Walker Art Center, Minneapolis, MN  
*The Soft Studio*, Resonate, Belgrade, Serbia
- 2012 *Processing 2.0*, Mobile Processing, University of Illinois at Chicago, Chicago, IL  
*The Eye of the Needle*, Bartlett School of Architecture, London, England  
*Chance Operations*, Eyeo Festival, Walker Art Center, Minneapolis, MN  
*Artist Talk*, Anderson Ranch Arts Center, Snowmass Village, CO  
*Compendium+*, *Processing 2.0*, Intel, Portland, OR  
*Compendium+*, Virginia Tech, Blacksburg, VA  
*Artist Talk*, Champlain College, Burlington, VT  
*Compendium+*, The Creator's Project, San Francisco, CA  
*Conditional Drawing*, Yale School of Architecture, New Haven, CT  
<http://www.youtube.com/watch?v=Ok2pLb4oxV4>
- 2011 *Artist Talk*, La-Va (Los Angeles Video Artists), Los Angeles, CA  
*Artist Talk*, The Exploratorium, San Francisco, CA  
*Compendium+*, Eyeo Festival, Minneapolis, MN



- Processing 2.0*, Eyeo Festival, Minneapolis, MN  
*Compendium+*, El Camino College, Torrance, CA  
*The History of the Future, Art and Technology, 1965-1971*, Art as a Way of Knowing, The City Club of San Francisco, organized by The Exploraorium, funded by NSF, San Francisco, CA  
*Artist Talk*, CalArts Graphic Design MFA, Valencia, CA  
*Process(ing)*, University of California, Santa Barbara, CA  
*Designing Programs*, Princeton University, Princeton, NJ  
*Creative Coding, a Future for Design*, TTI Vanguard, Design as Strategy. Los Angeles, CA
- 2010 *Artist Talk*, Anderson Ranch Arts Center, Snowmass Village, CO  
*Artist Talk*, Media Design Program, Art Center, Los Angeles, CA  
*FORM+CODE*, Graduate Art Program, Art Center, Los Angeles, CA  
*Process Compendium*, Map Marathon, Royal Geographic Society, London, England  
*Coding with Processing as a Design Practice*, University of Illinois at Chicago, Chicago, IL  
*Information Visualization: Mixed Taste*, Anderson Ranch Arts Center, Snowmass Village, CO  
*Artist Talk*, Anderson Ranch Arts Center, Snowmass Village, CO  
*Coding with Processing as a Design Practice*, Design Dialogues Fall 2010: Computation after New Media, Art Center College of Design, Pasadena, CA  
*10 PRINT*, Critical Code Studies, presented with Nick Montfort and Jeremy Douglass, University of Southern California, Los Angeles, CA  
*Artist Talk*, Decoding the Visual, Victoria and Albert Museum, London, England
- 2009 *Artist Talk*, Gray Area Foundation for the Arts, San Francisco, CA  
*Coding as Design Practice*, Design, Complexity and Change: DMI, Boston, MA  
*Artist Talk*, University of Southern California, Division of Animation and Digital Arts, Los Angeles, CA  
*Coding with Processing as a Design Practice*, University of Illinois at Chicago, Chicago, IL
- 2010 *Processing.org*, Gray Area Foundation for the Arts, San Francisco, CA  
*Artist Talk*, Post Parametric 1: Data, Columbia University Graduate School of Architecture, New York, NY
- 2009 *Artist Talk*, University of Akron, School of Art, Akron, OH  
*Artist Talk and Processing.org*, University of California, San Diego, School of Art, La Jolla, CA  
*Artist Talk*, Museum of Contemporary Art, North Miami, FL  
*Processing*, Art and Code, Carnegie Mellon University, Pittsburgh, PA  
*Artist Talk*, Gallery 400, University of Illinois at Chicago, Chicago, IL  
*Artist Talk*, Carnegie Mellon University, Pittsburgh, PA
- 2008 *Artist Talk*, Kavli Institute for Theoretical Physics (KITP), Santa Barbara, CA  
*Processing.org*, 7workshops7, Malmo University, Malmo, Sweden  
*Artist Talk and Processing.org*, California State Polytechnic University, Pomona, CA  
*Artist Talk*, Sliver Lecture Series, Universität für angewandte Kunst, Institut für Architektur, Vienna, Austria  
*Form + Code*, Node 08 Forum for Digital Arts, Frankfurt, Germany  
*Emergence*, Pratt Manhattan Gallery, New York, NY
- 2007 *Artist Talk*, Integrated Media Program, Cal Arts, Santa Clarita, CA  
*Artist Talk*, Claremont Museum of Art, Claremont, CA  
*Artist Talk*, ArtScience, Royal Academy of Art, The Hague, The Netherlands  
*Artist Talk*, Mediamatic, Amsterdam, The Netherlands  
*Artist Talk*, Louisiana State University, College of Art and Design, Baton Rouge, LA  
*"Form + Code,"* workshop with Chandler McWilliams, Telic Arts Exchange, Los Angeles, CA  
*Persee: Orchestrated Perception*, Live visual performance, Regent Theater, Los Angeles, CA  
*The Future of Media Art*, Symposium, NTT ICC, Tokyo, Japan  
*Artist Talk*, Sci-Arc, Los Angeles, CA  
*Processing.org*, CD DARnet Epicenter, University of California, Riverside, CA  
*Processing.org*, OPEN tour, University of California campuses in San Diego, Santa Barbara, Santa Cruz, and Berkeley, with David Cuartielles
- 2006 *Artist Talk*, College of Creative Studies Art Symposium, University of California, Santa Barbara, CA  
*Artist Talk*, Fort Worth Museum of Art, Fort Worth, TX  
*Artist Talk and Processing.org*, MOVE3, New York University, New York, NY  
*Processing.org*, OFFF, CCCB, Barcelona, Spain  
*Process / Drawing*, iDMAa/IMS <code> Conference, Miami University, Oxford, OH  
*Artist Talk and Processing.org*, SEE, Hessian State Theater, Wiesbaden, Germany  
*Artist Talk*, George Washington University, Washington, D.C.,
- 2005 *3rd Iteration, Generative Systems in the Electronic Arts*, Keynote Presentation, Melbourne, Australia  
*Artmedia IX*, Artist's Talk, Salerno University, Salerno, Italy  
*Artist Talk*, Media Center Lume, Helsinki, Finland  
*Generator.x*, Artist Talk, Atelier Nord, Oslo, Norway  
*Siggraph 2005, Processing.org: A Networked Context for Learning Computer Programming*, Los Angeles, CA  
*Processing*, Sonarama, Sonar, Barcelona, Spain  
*Real Time Workshop*, Programming Media, Centre d'Art Santa Monica, Barcelona, Spain

- Visiting Artist*, School of the Art Institute of Chicago, Chicago, IL  
*Visiting Artist*, Maryland Institute College of Art, Baltimore, MD  
*Artist Talk*, Current Issues in Digital Art, UC San Diego, San Diego, CA  
*Artist Talk*, Rochester Institute of Technology, Rochester, NY  
*Processing.org*, Tokyo TDC Day '05, Tokyo, Japan  
*Computational Information Design*, Flash In The Can, Toronto, Canada  
*An Introduction to Processing*, Machine Project, Los Angeles, CA  
*Programming Media*, 049 Maryland Institute College of Art, Baltimore, MD  
*Programming Media*, THICK Design Series, School of the Art Institute Chicago, Chicago, IL  
2004 *Artist Talk*, Minneapolis College of Art & Design, Minneapolis, MN  
*Programming Media / Microlmage*, USC School of Cinema-Television, Los Angeles, CA  
*Programming Media*, Sonic Acts X, Paradiso, Amsterdam, The Netherlands  
*Artist Talk*, 044 Microwave International Media Art Festival, Hong Kong, China  
*Program/Process*, Distributed Form: Network Practice, UC Berkeley, Berkeley, CA  
*{Software} Structures*, Read\_Me, Aarhus University Aarhus, Denmark  
*Processing*, Dorkbot City Camp, Aarhus, Denmark  
*Web Graphics: International Processing*, Siggraph 2004, Los Angeles, CA  
*Self-Organizing Systems: rEvolutionary Art, Science, and Literature*, UCLA, Los Angeles, CA  
*Artist Talk*, Media Art and Technology Program, UC Santa Barbara, Santa Barbara, CA  
*Artist Talk*, Design Dialogues, Art Center College of Design, Pasedena, CA  
*Programming Media*, San Francisco Art Institute, San Francisco, CA  
*Craft & Code*, Pixel Raiders 2, Sheffield Hallam University, Sheffield, England  
2003 *Processing*, Bootlab, Berlin, Germany  
*Artist Talk*, ART+COM, Berlin, Germany  
*Programming Media, Processing*, University of Southern California, Los Angeles, CA  
*Artist Talk*, DAMPF Research Labs, Linz, Austria  
*Sketches and Applications: Processing*, Siggraph 2003, San Diego, CA  
*Web Graphics: Processing*, Siggraph 2003, San Diego, CA  
*Artist Talk*, Seoul National University, Seoul, Korea  
*Programming Media*, Art Center Nabi, Seoul, Korea  
*Processing, Interaction Design*, Royal College of Art, London, England  
*Programming Media, Processing*, Architectural Association Design Research Lab, London, England  
*Emergent Form*, Interactive Media Art Laboratory, Brussels, Belgium  
*Artist Talk*, Oslo School of Architecture, Oslo, Norway  
*Programming Media, Processing*, UCLA, Los Angeles, CA  
*On Software*, AIGA Experience Design, London, England  
*Processing*, IDEO London, London, England  
*Artist Talk*, Central Saint Martins, London, England  
*On Software*, Goldsmiths College, London, England  
*On Software*, Automaten, Berlin, Germany  
*Artist Talk*, University of the Arts, Berlin, Germany  
*Artist Talk*, HGKK, Bern, Switzerland  
2002 *Processing– Electronic Sketchbook*, Bartlett School of Architecture, London, England  
*Artist Talk*, Amfibio, Helsinki, Finland  
*Living Surfaces*, Open Doors, Doors of Perception 7, Amsterdam, The Netherlands  
*Artist Talk*, University of Leiden, Leiden, The Netherlands  
*Artist Talk*, Parsons School of Design, New York, NY  
*Formalism and Creativity session*, Numer02, Paris, France  
*Reactive Image*, Basel HGK, Basel, Switzerland  
2001 *Artist Talk*, Sonic Acts, Paradiso, Amsterdam, The Netherlands  
*Interazione – Alcune Nozioni*, Scienze della Comunicazione, Ivrea, Italy  
*Artist Talk*, IAMAS, Interaction'01, Ogaki, Japan  
*Concepts in Interaction*, Experimentadesign 2001, Lisbon, Portugal  
*Dynamic Systems*, Baton Rouge Video Project, Louisiana State University, Baton Rouge, LA  
2000 *Dynamics and Metadesign sessions*, Numer00, Paris, France  
*The Aesthetics & Computation Group*, International Media Research Foundation, Tokyo, Japan

## SELECTED PANELS AND SYMPOSIA

- 2023 *Processing Community Catalog Reading*. Prachtsaal Studio. Berlin, Germany. 13 September 2023.  
Co-hosted with Raphaël de Courville.  
*Processing Community Catalog Reading*. TK. New York, NY. Co-hosted with Lauren Lee McCarthy and  
Sonja TK  
*Processing Community Catalog Reading*. NFTuesday @ El Cid. Los Angeles, CA. Co-hosted with Lauren  
Lee McCarthy and Sonja TK

- Processing Community Catalog Reading. University of Denver. Denver, CO.
- 2022 DAM Projects. Berlin, Germany. DATE. Discussion with Harm Whitney Museum. Online one-day internal colloquium
- 2020 *Gray Area Reads! Expanded Cinema*. Gray Area Foundation for the Arts. 26 April. Online video panel discussion with Gene Youngblood and Larry Cuba, moderated by Barry Threw
- 2019 *Edge AI*. SCI-Arc. 29 July. Panel discussion with Pinar Yoldas, Lauren Lee McCarthy, Refik Anadol, Kenric McDowell, and Benjamin Bratton, moderated by Liam Young and Casey Rehm.
- 2017 *Curriculum Matters: Melding Art + Computer Science*. Siggraph 2017 Educator's Forum. Los Angeles, CA. 1 August. Panel discussion with Courtney Starrett, Erik Brunvand, and Phill Conrad, moderated by Susan Reiser.
- Being Material: Programmable*. Massachusetts Institute of Technology. Cambridge, MA. 21 April. Panel with Benjamin Bratton, Ben Fry, Nadya Peek, Manu Prakash, moderated by Kevin Slavin.
- Machines of Loving Grace: Form, Data, and Intelligence*. UCLA Department of Architecture and Urban Design, IDEAS. 11 March. Los Angeles, CA. Panel discussion with Jason Kelly Johnson and Nick Cote.
- 2016 *Digital Innovation and Trans-Media in the Arts*. UCLA Luskin Conference Center. Los Angeles, CA. 8 December. Panel discussion with Kristy Edmunds and Barnaby Steel. Organized by the British Council.
- Art in the DATASphere*. Virginia Polytechnic Institute and State University. Blacksburg, VA. 26 February 2016. Panel discussion with John F. Simon Jr. and Kerry Doran
- 2015 *Code: Emergence, Art, and Literature with Andrew Max Maxwell and Casey Reas*. LACMA Art + Technology Lab. Los Angeles, CA. 3 March. Discussion with Andrew Max Maxwell, moderated by Peggy Weil.
- Istanbul Light Festival*. Zorlu Center. Istanbul, Turkey. 14 November. Panel discussion with Jen Lewin, Lita Albuquerque, Studio Vollaers Zwart, Kari Kola, and Magdalena Fernandez. Moderated by Rebeca Mendez and Adam Eeuwens.
- Biased Data*. UCLA Broad Art Center. Los Angeles, CA. 19 November. Presentation and panel discussion with Safiya Noble, Marika Cifor, and An Xiao Mina. Organized by voidlab, co-moderated by Johanna Hedva and Casey Reas.
- 2014 *Public, Private, Protected Symposium – Geometric And Algorithmic Literacy In Design Education And Practice*. UC Berkeley. Berkeley, CA. 7 April. Other participants included Malcolm McCullough, Andrew Witt, Axel Killian, Jose Sanchez, Andrew Kudless, Jason Johnson, and Patrick Tierney.
- 2013 *Interspatial: E.A.T., Cybernetic Serendipity, and the Future of Creative Collaboration*, the Exploratorium, San Francisco, CA. September 21
- Of 5 or 10 Minds about Collaboration*. The authors of *10 PRINT CHR\$(205.5+RND(1)); : GOTO 10* discuss new forms of collaborative scholarship. University of California, Los Angeles University of Southern California, Los Angeles, CA. January 22
- 2012 *Is Drawing Dead?* Yale School of Architecture Symposium. New Haven, CT. *Burning Bridges: Questioning Practice*. February 9-11  
<http://www.youtube.com/playlist?list=PL79A5264A0ADED746>
- The Artist as Researcher*. The Creators Project. San Francisco, CA. March 17
- 2011 *Kill Screen Dialogue*. New Museum of Contemporary Art. New York, NY. December 16
- Form+Code*. IndieCade. Los Angeles, CA. October 8
- The Agency of Code: Form, Tool, Policy*. Designing Geopolitics Symposium. University of California, San Diego. June 2-3
- 2009 *Intensive Fields: New Parametric Techniques for Urbanism*. University of Southern California. Los Angeles, CA. December 12
- Code, Form, Space*. Carnegie Mellon University. Pittsburgh. February 3-7
- Binary Prospections: Expanded Impression*. University of Barcelona. Barcelona, Spain. June 6-7
- 2008 *Software Studies*. University of California, San Diego. San Diego, CA. May 21-22
- Code and the Artist's Mark*. Pratt Institute, Brooklyn, NY. March 5
- Patterns, Pixel and Process: Discussing the History of the Computer Print, Artist Talk*, Block Museum of Art, Northwestern University, Chicago, IL. February 15-17
- 2007 *Information Aesthetics 2 Symposium*. Today's Art. Spui Theater. The Hague, Netherlands
- The Future of Media x Art*. ICC 10th Anniversary Session Series Vol.1. Special Symposium. Tokyo, Japan. September 22
- OPEN: Open Source Sound, Image, and Electronics*. University of California, Los Angeles. February 9-10
- 2006 *Sonic Acts XI. The Anthology of Computer Art*. De Balie Center. Amsterdam, The Netherlands. February 25
- 2005 *Ars Electronica Symposium*. Forum IV, Net Vision. Linz, Austria. September 5
- 2004 *Who Owns Our (Software) Culture*, ISEA 2004, The Twelfth International Symposium on Electronic Art, Helsinki, Finland. August 21
- 2003 *Software and Art*, (Moderator) Prix Ars Electronica Forum, Linz, Austria. September 10
- Interdiscipline Media Arts*, Transmediale '03, Berlin, Germany. February 6
- 2000 *The State of Interactive Design*, ISEA 2000, Paris, France. December 8

## SELECTED WORKSHOPS

- 2022 *Conditional Drawing*. Mexico City, Mexico. 17 November
- 2020 *Coding for Artists with Processing*. Anderson Ranch Arts Center. Snowmass Village, CO. 27 – 29 July
- 2019 *Other Narratives: Cinema and Artificial Intelligence*. Cinemateca Bogotá. Bogotá, Colombia. 7–8 November
- Blow Up*. Anderson Ranch Arts Center. Snowmass Village, CO. 15–19 July
- SCOPE: Experimental Animation, Code, and Rotoscoping*. University of Texas at Austin. Austin, TX. 26–28 April
- 2018 *Experimental Animation and Video with Code*. Anderson Ranch Arts Center, Snowmass Village, CO. July 2 – 6
- Generative Cinema*. Central Academy of Fine Arts, Beijing, China. July 2 – 6
- 2017 *Conditional Drawing*. California Polytechnic State University, San Luis Obispo, CA. November 3
- Learning to Speak with Code*. Strelka Institute, Moscow, Russia. March 25 – 26
- The New Normal*. Strelka Institute, Moscow, Russia. March 22 – 24
- 2016 *Seven Easy Pieces and the Complex Whole: A Foundation in Systems Thinking and Computer Programming*. The European Graduate School, Saas-Fee, Switzerland. July 1 – 3
- 2015 *Seven Easy Pieces and the Complex Whole: A Foundation in Systems Thinking and Computer Programming*. The European Graduate School, Saas-Fee, Switzerland. June 20 – 22
- Graduate Thesis Workshop*. Southern California Institute of Architecture, Los Angeles, CA. May 11 - 22
- Code and Digital Fabrication*. Anderson Ranch, Snowmass Village, CO. August 3 – 8
- The Nature of the Pixel*. University of Denver, Denver, CO. September 3 – 5
- 2014 *-GRAPH*. Ohio State University, Columbus, OH. September 3 – 5
- Audio Visual*. Sonos Studio, Los Angeles, CA
- Urban Data Hackathon*. Swissnex, San Francisco, CA. February 22
- Conditional Drawing*. Pasadena City College, Pasadena, CA. February 4 – 6
- Code Coterie: Custom Software for Surface Design*. Kent State University, Kent, OH. November 15
- 2013 *Drawing with Code*. Shakerag Workshop, Sewanee, TN. June
- Print, Paper, Process*. Hammer Museum, Los Angeles, CA. February 23
- 2012 *Expanded Cinema Workshop*. Anderson Ranch Arts Center, Snowmass Village, CO
- Conditional Drawing*. Virginia Tech, Blacksburg, VA
- 2006 *Processing Workshop*, Shakerag Workshops 2006, Sewanee, TN
- 2005 *Screen Paper Pattern*, Fabrica, Treviso, Italy
- Processing Workshop*, Flash In The Can, Toronto, Canada
- 2004 *Processing Workshop*, City University of Hong Kong, Hong Kong, China
- Processing Workshop*, Minneapolis College of Art and Design, Minneapolis, MN
- Processing Workshop*, University of Huddersfield, Huddersfield, England
- Processing Workshop*, Sheffield Hallam University, Sheffield, England
- Advanced Processing Workshop*, University of Southern California, Los Angeles, CA
- 2003 *Programming Mobile Media*, Interaction Ivrea, Ivrea, Italy
- Processing Workshop*, University of Southern California, Los Angeles, CA
- Processing Workshop*, Hongik University, xD\_5, Seoul, Korea
- Processing Workshop*, Interactive Media Art Laboratory, Brussels, Belgium
- Visual Concepts for Responsive Media*, Oslo School of Architecture, Oslo, Norway
- Processing*, Transmediale '03, Berlin, Germany
- Piemonte Programming Workshop* Interaction Ivrea, Ivrea, Italy
- Living Surfaces*, Hyperwerk, Basel, Switzerland
- 2002 *Processing Workshop*, Image & Sound Program, Royal Conservatory, The Hague, The Netherlands
- Workshop Algorithmique*, Les Ateliers/ENSCI, Paris, France
- Interactive Image Workshop*, Hyperwerk, Basel, Switzerland
- 2001 *Masters Class in Interaction Design*, University of Art and Design Helsinki (UIAH), Helsinki, Finland
- Computational Design Workshop*, University of Cincinnati, DAAP, Cincinnati, OH
- 2000 *Computational Design Workshop*, Rhode Island School of Design, Providence, RI

## PEDAGOGY

- 2003- present UCLA Design Media Arts, Professor
- 2001-03 Interaction Design Institute Ivrea, Associate Professor

## JURIES

- 2004 Prix Ars Electronica, Net Vision Category
- 2003 Berlin Transmediale, Software Category
- VIPER Basel, Transposition Category
- Prix Ars Electronica, Net Vision / Net Excellence Category
- 2002 Nordic Institute for Contemporary Arts, Helsinki, Finland, New Media Artist in Residence

## SELECTED BIBLIOGRAPHY

- 2018 Greenberger, Alex. "The Browser: At the Whitney, 'Programmed' Piquantly Draws Out Connections Between TV and the Internet," *ArtNews Magazine*, November 11  
Kantono, Sidney. "UCLA's top teachers recognized at ceremony at Chancellor's residence," *UCLA Newsroom*, October 31  
Wang, Reyna. "'Programmed: Rules, Codes, And Choreographies in Art, 1965 – 2018,' Opens At The Whitney," *The Knockturnal*, October 2  
Magdaleno, Johnny. "Animated TV Shows Turn Into Static, Coded Canvases," *Vice*, September 5  
Maxwell, Amanda. "Data Visualization Brings the Numbers to Life," *Now*, August 15  
Editors. "Art Talks: Casey Reas – Combining Code and Stan Brakhage," *Anderson Ranch Arts Center*, July 26  
Ross, Alex, R. "The National Mark a Year of Turump in Power with New 'Walk It Back' Video," *Noisey*, January 21  
Helman, Peter. "The National – 'Walk It Back' Video," *Stereogum*, January 20  
Campbell, Cate, S. "PODCAST: Casey Reas And The Art Of Interactivity," *Forbes*, January 8
- 2017 Reas, Casey. "2017: The Year According To Casey Reas," *The Gradient*, December 14  
Yukina, Sonia and Vladimir Shlygin. "Casey Reas: Software as an art," *Geek Times*, July 24  
"The National Release 'Guilty Party' Music Video," *antiMusic*, July 3  
Malt, Andy. "The National announce Guilty Parties for Guilty Party," *Computer Music Update*, June 30  
Yeung, Vivian. "The National Release Casey Reas-Directed Video For *Guilty Party*," *Crack Magazine*, June 29  
Arie, Ekaterina. "Casey Reas on coding: you need to be able to read and write," *Strelka Institute*, March 19  
Baumgardner, Julie. "A Guide to America's Next Great Art Neighborhood," *The New York Style Magazine*, January 11  
"Extended until March 4: bitforms fifteen-year anniversary exhibition at Minnesota Street Project," *Art Daily*, January 7
- 2016 Khan, Nora, N. "Casey Reas's Disconcerting Software Paintings," *The Village Voice*, October 13  
Salomone, Andrew. "'There's No Distance' Charts 15 Years of Evolving New Media Art," *The Creators Project*, September 21  
"Casey Reas Solo Exhibition 'There's No Distance' at Bitforms," *Sedition*, September 16  
Miller, Meg. "Code Art Rooted In An Unlikely Era: The 1960s," *Fast Co.Design*, September 9  
"21 Artists to watch this September," *Artspace*, September 2  
Weideman, Paul. "All the Pretty Software: CODE and NOISE," *Santa Fe New Mexican*, June 10  
Correia, Nico. "Bridging the gap between art and code," *UCLA Newsroom*, April 25  
Drucker, Johanna, "Nostalgia for the Lost Subject of Technology in the Work of Casey Reas," *Los Angeles Review of Books*, January 29
- 2015 Palop, Benoit. "Here's Everything Awesome About Processing 3.0," *The Creators Project*, October 19  
Nichols, K. "Casey Reas' Linear Perspective," *ArtDepedence Magazine*, September 21
- 2014 Chayka, Kyle. "Pricing Pixels: Breaking Down the Barriers of Selling Digital Art," *Complex Art + Design*, January 22  
Rosenberg, Karen. "Glimpses of the Past and a High-Tech Future," *The New York Times*, April 3  
Emerson, Rosenthal. "Casey Reas' Newest Artwork Is A Coded, Projected 'Allegory Of The Cave'," *Creators Project*, March 14  
Kampmann, Matthias. "Marktplatz in Digitalien," *ArtMagazine*, January 19
- 2013 Obrist, Hans Ulrich. *Do It: The Compendium*, 448. Independent Curators International, New York.  
Sifferlin, Alexandra. "Laptop Louvre," *TIME Magazine*, October 10  
Horton, Guy. "Working at the Crystalline Level," *Metropolis*, August  
Hansen, Mark. "Data- Driven Aesthetics," *Bits, The Business of Technology*, *The New York Times*, June 19  
Bookhardt, Eric, D. "Review: *Void Loop*," *Gambit*, Best of New Orleans, August 25  
Wingham, Ivana. (ed.), *Mobility of the Line: Art Architecture Design*, 248. Birkhaeuser, London, England.  
Landau, Asher. "'Americans!' highlights the powers of Processing," *Daily Bruin*, University of California, Los Angeles, November 18  
McSherry, Siofra. "Review: Run Computer Run," [www.thisistomorrow.info](http://www.thisistomorrow.info)
- 2012 Raymundo, Oscar. "Yeasayer's Chris Keating on Their Space-Age New Tour," *Rolling Stone*, September 6  
Chang, Kee. "Q&A with Casey Reas: The famed software designer provides an in-depth look at his innovative stage design for Yeasayer's Fragrant World Tour," *Anthem*, September 14  
Gail, Leor. "A Look into the Creative Process Behind Yeasayer's New Performance Visuals," *Forbes*, September 12  
"How to Draw With Code," *The Creators Project*, June 25
- 2011 Gonchar, Joann. "Yale Symposium Explores Drawing in the Digital Age," *Architectural Record*, February 21  
Ingram, Tracey. "Get with the Program," *Frame*, 79: 223, March - April  
Swed, Mark. "Dispatch from Miami: New World Symphony Center preview," *Los Angeles Times*, January 26

- Tommasini, Anthony. "IAiry Home for Music and Its Fans," *The New York Times*, January 26  
 "Photo Essay: The New World Center," *PBS News Hour*, January 25
- 2010 Heller, Stephen. "Stylish Textiles for the Modern World," Imprint, *Salon*, November 10  
 Waelder, Pau. "Media art and the art market (II)," *Art.Es*, 39-40: 115-117.  
 Rawsthorn, Alice. "The Invincible Book Keeps Reinventing Itself," *The New York Times*, October 24  
 Laforet, Anne. "Art Numérique et Conservation," *MCD*, 20-21, March - April  
 O'Brien, Danny. "A programming language aimed at real people," *Irish Times*, January 22  
 Soutar, Ian. "The art of the possible for digital curators," *Sheffield Telegraph*, January 21  
 "Process as Paradigm," *LABoral Catalog*
- 2009 Rawsthorn, Alice. "A Master of Image and Information," *The New York Times*, October 10  
 Vogel, Traci. "Grey Area's new gallery hopes to cast light on an underserved neighborhood," *SF Weekly*,  
 October 19  
 Shiffman, Daniel. "Interview with Casey Reas and Ben Fry," *Rhizome*, September 23  
 Mary and Leigh Block Museum of Art, *Annual Report 2007-08*  
 Shinn, Dorothy. "Visitors can interact with art at UA exhibit," *Akron Beacon Journal*, September 20  
 Levy, Steven. "Steven Levy on the Answer Engine, a Radical New Formula for Web Search," *Wired*, May  
 Thomas, Mary. "Retrospective focuses on complex, emotional videos by Tapia-Urzuá," *Pittsburgh  
 Post-Gazette*, April 9  
 Shaw, Kurt. "Animal Imagery Speaks Out," *Pittsburgh Tribune-Review*, February 18  
 Jablonka, Eva. "Extending Darwinism," *SEED*, January
- 2008 Mark, Roseann. (ed.), *Around the Block: Activities of the Mary and Leigh Block Museum of Art*, Northwestern  
 University, Winter  
 Goodall, Hurley. "The Computerized Artist," *Chronicle of Higher Education*, February  
 Artner, Alan G., "Feast for the eyes and mind," *Chicago Tribune*, January 31  
 Weinberg, Lauren. "Bit by bit, putting it together," *Time Out Chicago*, January 24
- 2007 "Casey Reas," *Neural*, 40-43, Winter  
 Binshtock, Avital. "Inland Art Empire," *art ltd.*, 66, November  
 Friedman, Thomas L., "The Power of Green," *The New York Times Magazine*, 49, April 15  
*Esquire North: A New View*, 32, 55
- 2006 Hwang, You-mee. "Cutting-edge Art Experiments with New Media," *The Herald*, October 17  
 Jana, Reena. "Getting Connected," *Art + Auction*, 138-143, June  
 Morgan, Robert, bitforms gallery catalog  
 Paul, Christiane, et al., *Second Natures*, The Regents of the University of California, Los Angeles, 2006. Essay  
 excerpt, 9-10  
 Bloemink, Barbara, Hodge, Brooke, Lupton, Ellen and McQuaid, Matilda, *Design Life Now: National Design  
 Triennial 2006*, Cooper-Hewitt
- 2005 Quaranta, Domenico. "LeWitt's Ideal Children," *Arte e Critica*, Issue 44, December  
 "Design Talk: Casey Reas. Processing," *Computer Arts*, May  
 Baker, R. C., "Show World," *Village Voice*, March 22  
 Petersen, Andrea. "Art for When There's Nothing on TV," *The Wall Street Journal*, February 16  
 Franzreb, Danny. "Programming for Designers Who Think They Can't Do It," *IdN*, 12: 2  
 Kerlow, Isaac. *Foundation Art*, John Wiley & Sons  
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 Centre Pompidou, Paris, France  
 Fonds Régionaux d'Art Contemporain, Orleans, France  
 Johnson & Johnson  
 Mary & Leigh Block Museum of Art, Northwestern University, Evanston, IL  
 Massachusetts Institute of Technology, Cambridge, MA  
 Mulia Group, Jakarta, Indonesia  
 New World Symphony, Miami Beach, FL  
 Rhizome  
 Sprint, Overland Park, KS  
 The Repulse Bay, Hong Kong  
 Victoria & Albert Museum, London, England  
 W Hotel, Seoul, South Korea